



# THE STUDY ON IMAGE RETRIEVAL RANKING MODEL USING USER CLICKS AND VISUAL FEATURES

**KARTHIK KUMAR K,** Research Scholar, Dept. of Computer Science & Engineering, Sri Satya Sai University of Technology & Medical Science, Bhopal, (M. P.)

Dr. S. Suresh Raja, Sri Satya Sai University of Technology & Medical Science, Bhopal, (M. P.)

Article Info Volume 83 Page Number: 4346 - 4358 Publication Issue: July-August 2020

Article History Article Received: 25 April 2020 Revised: 29 May 2020 Accepted: 20 June 2020 Publication: 10 August 2020

#### Abstract

The dynamic growth and widespread dissemination of community-based digital images on the Internet has culminated in an spike in image search analysis engagement. Search-by-example is an invaluable tool for modern image search engines, i.e. locating photos which are close to a query image. The latest program centered on addressing the incoherence of textual elements and visual interface problems. In the image ranking model, select features that are more accurate than textual details to explain the importance between a query & clicked images. Image and button functions are utilized to accomplish the ranking model. In this method, utilized concurrently. However, the current situation has concerns with re-rank approaches & thus the relevant knowledge is not taken into consideration. Which contributes to a loss in device efficiency. Increased Latent Semantic Indexing (ILSI) is implemented in the proposed system that is used to re-rank the photos that are recovered. This helps to significantly expand both the quality & efficiency of picture re-ranking through studying the query-specific semant spaces. This simultaneously discovers unique visual semantic spaces for different question submitted, & strengthens the methods of classification. The conclusion drawn from the experimental result is that the present framework is higher than the actual one.

Keywords: Learning, Ranking, Image Retrieval, Click Features, Visual Features;

#### 1. INTRODUCTION

The aim of instance-image retrieval is to scan for photos which have the same or identical easily & automatically, with its query image from a broad yet unstructured database, & return the results to the users as per the ranking. Learning to rank has been commonly implemented in the fields of knowledge collection, data analysis and the production of natural

languages. The learning to rank method usually, provided a query, retrieves data from the array and returns the top-ranking results. Usage of both visual & click features to function on a ranking model. Click features speak to the tallying of clicks from an indexed lists page of a web index. User click has as of late been utilized to gauge the relationship among inquiries and retrieved objects, in light of the fact that various research works have discovered that click is more



solid than textual information in defending the importance amongst a query & clicked objects. We suggest a new ranking model in this article that effectively introduces visual features & click features to retrieval of images. We design a novel algorithm to optimize object function according to the fast alternating linearization method (FALM). Conversely, this method will reduce two separate estimations of the initial optimal solution by unchanging one function & linearizing the other one.

#### IMAGE RETRIEVAL

Image recovery is a key issue of user concern. Typical method for image recovery is the content based image recovery procedure (TBIR). TBIR-needs rich semantic textual portrayal of web images .This strategy is prominent yet needs quite certain depiction of the query that is dull and not constantly conceivable. Accordingly for the most part the procedure of image search incorporates searching of image dependent on keyword composed. The procedure that happens out of sight isn't so straightforward however. When query is entered in the search box for searching the image, it is sent to the server that is associated with the internet. The server gets the URL's of the images dependent on the labeling of the textual word from the internet & sends them back to the client.

#### 2. LITERATURE REVIEW

Lucas Pascotti Valem et al. (2019) In recent decades a few visual features were created for content-based image retrieval, such as methodologies based on learning around the world, nearby & deep. In any event, given the enormous developments in design improvement and mid-level portrayals, there is still a shortage of a single graphic description to achieve persuasive retrieval that brings in a few scenarios. Mostly because of the various angles correlated with

human visual discernment, the combination of specific features has been set up as an important trend of image recovery. An inborn problem involves the errand of selecting the features to join, which is regularly upheld by the proximity of direct learning. This way, selecting features in an unsupervised manner without named information is a difficult, albeit basic, errand. In this article, it is suggested that an unsupervised program pick and intertwine visual attributes to increase the feasibility of image retrieval errands. Using a rank-based analysis, the system assesses the feasibility and interaction between features and utilizes a breakdown of ranker sets to determine the features mixes are selected. Highly feasible retrieval findings were obtained by an intensive research assessment based on 5 free databases, including 41 special attributes and analysis utilizing different techniques. Relative improvements of up to +55 per cent were compared to the most notable separated dimension of performance.

Lili Fan et al. (2019) In most traditional benchmark studies. retrieval profound image utilizing convolutionary technology has achieved the most advanced show. Deep metric learning (DML) assumes a crucial role in image retrieval, and aims to collect semantine closeness data transmitted via application concentration. Be such as it might, the precision of image recovery can be limited by two variables. For example, as you know the closeness of negative Styles, emerging techniques distinguish negative sets into room implementation equal isolation. Afterwards, the distribution of intraclass data can be skipped. Secondly, provided a question, either a minimal number of data centers, And, on the other side, each of them is combined in order to create a resemblance structure, rendering it fairly complicated.

Comparability statistics or pattern sets to select. In this evaluation, we proposed a technique based on rank learning & multiple loss (LRML) to achieve more precise image retrieval. To fix the principal problem,



we distinguish the negative sets from the question picture into specific separations by studying the rating succession. We used a positive model in the show and negative sets from the last five rated by similarity in order to handle the corresponding problem, thereby improving the effectiveness of the planning. Our critical test results indicate that on three generally used benchmarks the suggested methodology performs best in class execution.

Albert Gordo et al. (2017) Model picture querying is a simple and instinctive method for recovering data from a visual archive. The vast majority of the image retrieval examination has focused on the undertaking of image retrieval at occurrence level, where the goal is to retrieve images that contain a similar item opportunity as the query image. Throughout this work we move past occurrence level retrieval & recognize the undertaking of semantine image retrieval in complex scenes, where the goal is to retrieve images that share a similar semanthetic as the query image. We show that the undertaking of semantically ranking visual scenes over a pool of human annotators is reliably actualized despite its abstract nature. Furthermore, we prove that a proximity dependent on human-commented subtitles at the local level is significantly connected to the human rating and provides a respectable calculable proxy. In this understanding, we acquire expertise with a digital installation of the photographs where the picture similarity in the visual space is related to their proxy of textual proximity. We further expand our model to familiarize ourselves with a joint incorporation of visual and literary signs that enables us to query the database using a book modifier in place of the query picture, adapting the results to the modificator. The model will eventually ground the ranking choices by showing locations that contributed the most to the correlation between picture sets, offering a visual explanation of the comparability.

T. Suganya et al. (2017) Texture features & visual content may give rise to helpless items on the image list. To deal with this issue, the image ranking model includes click features which are more reliable than literary data about the importance between a query & clicked images. The current ranking layout, though, is unable to organize visual features that are capable of optimizing the click-based list items. We are suggesting a novel ranking model in this challenge focused on the learning to rank method. At the same period, the rating model is obtained through visual features and button functions. The proposed approach is especially based on visual compatibility with the functionality of the clicks. As per the techniques of rotating linearization in fact, we intend a novel measurement to streamline the function of the target. Through leaving one power unaltered and linearizing the other, this estimate restricts two identical approximations of the first goal function.

Kaiman Zeng Et al. (2016) In visual inquiry structures, it is essential to address the question of using the rich logical data in a visual computational model to assemble more heartfelt visual pursuit frameworks and to fulfill the needs and objectives of the client all the more likely. In this article we present a ranking model in the visual pursuit frameworks by comprehending the mind-boggling relationships inside the visual item and printed data. We concentrated on utilizing diagram-based ideal models to model the relationships between object photos, object classification points, and item names and portrayals to explain their complex relationships. We built up a hybrid probabilistic hypergraph rating measurement that, by modeling the relations between visual features of objects and textual features, significantly improves the image 's depiction. We directed tests on the proposed calculation of the ranking on a dataset collected from a genuine web site. The after-effects of



our analysis indicate that our suggested estimate greatly increases the execution of the retrieval over the classification dependent on visual separation.

Lu Liu et al. (2016) Educational photos are slowly opening up on the web, but there is no powerful technique for scanning these pictures, especially for advanced assets focused on diagrams. This paper centers on recovery of plane geometry figure (PGF) with streamlining of the rating to recover essential computerized geometry materials. A model learning to rank is acquainted with the inacceptable requirement for deeply comparable PGFs to be modified in the results of the retrieval. In addition, to boost the precision and efficacy of the retrieval, we conduct highlight rating choice according to the consistency and replication of a few specific kinds of PGF functionality. We per-structure retrieval tests and evaluations on two PGF datasets, & results show that our PGF retrieval technique improves the precise retrieval of figures higher than the existing strategies.

Junshi Huang et al. (2015) We are dealing with the issue of cross-domain image retrieval, considering the associated commonsense application: given customer photograph delineating an attire image, we are likely to recover. The Web-based retail stores alternative or attribute-comparative dress material. Because of the vast difference between internet retail photos, usually shot in ideal lighting / present / foundation conditions and consumer pictures captured in chaotic circumstances, this is a challenging issue. To tackle this problem, we are proposing a Dual Attribute-aware Ranking Network (DARN) for highlight learning retrieval. Most specifically, DARN consists of two sub-systems, one for each area, whose retrieval highlights portrayals are guided by the analysis of semantine attributes. We prove that attribute-guided learning is a crucial factor for enhancing precision in retrieval. We also impose a

triplet visual comparability criterion for learning to rank between the two subnetworks,

in order to better comply with the concept of the retrieval problem. Another contribution of our research is an enormous dataset of scope which makes the learning method workable. They exploit consumer examination pages to slither a vast arrangement of internet shopping photos and equate disconnected consumer photographs with fine-grained attributes, i.e. around 450,000 web-based retail photos and about 90,000 accurate disconnected associate images of those online. Each of these images are collected from certifiable buyer sites mirroring the decent data methodology variety, which makes this dataset interesting and uncommon in the scholastic network. We generally measure the execution of programs in various configurations for retrieval. The key 20 accuracy of the retrieval is compounded by utilizing the new DARN rather than the existing well-known system with only pre-prepared CNN apps (0.570 vs 0.268).

Arvind Bhave et al. (2014) Photos, for example, have rich material, coloring, form, texture and so on. In utilizing these contents it is conceivable to smartly find some kind of image from a large array of web repositories. In intelligent pursuit, we feature different ideas from scientists about different strategies. We talk about the visual characteristics of an image such as shading, shape and texture. We also examine a few content-based frameworks for the retrieval of images (CBIR). This paper explores the Content Based Image Retrieval (CBIR) strategy and various uses of CBIR exploration. First, the CBIR framework concentrates and stores the query image features, then it experiences all the images in the database and concentrates the features of each image. Text Based Image Retrieval was well established in the early years but now regular Text Based Image Retrieval has



been the focus of scrutiny. Text Based Image Retrieval is the standard method for image retrieval. Features are used in traditional retrieval systems by providing text strings that represent the content of an image.

Md. Baharul Islam et al. (2014) Image Retrieval is the approach to automatically retrieve the most strongly arranged images by extracting important features from the demand file, such as outline, form, color and textures. Using dark – degree co-incidence matrix (GLCM) & color co – incidence matrix (CCM) – the suggested image retrieval system is using texture illuminate. The GLCM and CCM separately interacted with a colour spotlight, utilizing HSV image space quantization. The detection of multihighlights is achieved via the Euclidean distance classifier. The suggested application of the system is likewise calculated by carrying out experiments in various ways.

Fei Cai, et al. (2012) Programs for the collection of knowledge will spread their yield as listed documents. Such a condition encourages analysts to build approaches that can practice efficient ranking models accordingly. In the most part, often current approaches conduct study of query-document multidimensional attributes legitely blends and do not find the insightful input details of clients. They along these lines, due to an uncertain query articulation, bring about the high overhead computation and low retrieval execution. In this paper, we propose a Virtual Feature-based Logistic Regression (VFLR) ranking technique that performs logistical regression on many simple yet autonomous variables, called virtual features (VFs). We are extricated with the pertinence feedback of the customer by way of the key component analysis (PCA) approach. To build a graded rundown, we expect the rating score for every requested document at that point. We test our approach reliably utilizing

the LETOR 4.0 datasets for comparisons. Exploratory results show that the plan beats the best in class techniques in terms of mean average precision (MAP), precise location k (P@k), and uniform discounted accumulated Rise to location k (NDCG@k).

Xiaoou Tang et al. (2012) Web-scale web-based image crawlers (e.g., Google Image Search, Bing Image Search) mostly rely on covering content features. Just by querying catchphrases, it is hard for them to discern the inquiry target of clients and this triggers indexed lists that are a long way from accommodating to incorrect and uproarious. Usage of visual data to highlight the confusion of text-based image retrieval is important. In this paper we suggest a novel search method for photographs on the Internet. It only allows the client to click on one question picture with less effort and rate items from a collection retrieved by text-driven inquiry focused on both visual and textual information. Our key contribution is to capture the pursuit goal of the clients in four stages from this one-click query image. 1) The query image is sorted through one of the predetermined adaptive weight classes that reflect the expectations of the clients to pursue at a coarse level. A unique weight model is used within each classification to incorporate visual features appropriate to this kind of picture to help rate the content-based question object.

2) Based on the visual quality of the database image selected by the client and by bunching the item, database watchwords are applied to catch client goals.

3) Extended logwords are used to broaden the picture collection to cover more important items. 4) Expanded logwords are often used to expand the database picture to several optimistic visual models from which new object specific graphic and written comparability metrics are defined to further enhance content-based image reranking. Each of these methods is configured, without any additional client exertion. This is of



fundamental importance for any commercial web crawler with electronic image, where the UI must be incredibly straightforward. Apart from this main addition, other visual interfaces are designed that are both feasible and competent in the quest for photographs on the Web. Exploratory review reveals that our approach significantly increases the quality of photographs at the maximum degree and, therefore, the perception of the customer.

Fabio F. Faria et al. (2010) Precisely rating the returned photos in Content-based Image Retrieval (CBIR) is of great significance because clients typically find the best outcomes. The standard ranking technique used by various CBIR systems is to use descriptors of image information, such that images returned which are generally such as the query picture are positioned higher in the category. Although this method is understood and commonly used all over, the use of several picture descriptors may achieve better performance. Throughout this paper we analyze this thinking and acquaint measurements that come from various descriptors with the combination of data. The proposed ranking learning is based on three different learning strategies: supporting vector machines (CBIR-SVM), genetic programming (CBIR-GP), & association rules (CBIR-AR). Eighteen descriptors of picture material (colour, texture, and shape data) are used as details and are provided as preparations for the learning calculations. We conducted an organized test Such as two dynamic and heterogeneous repositories on photos (Corel e Caltech) and two measurement tests (Precision and MAP). The exact findings reveal that, as opposed to the ordinary rating method where descriptors are used in detachment, all learning formulas provide notable adds. We concluded that CBIR-AR and CBIR-GP beat CBIR-SVM in the end. A fine-grained analysis revealed the lack of correlation between the results of CBIR-AR and the

results of the other two calculations, showing the chance of a worthwhile half-and - half methodology.

Yang Hu et al. (2008) They are researching the problem of knowing how to rate photos for image retrieval. We take a ranking model from some preparation models for an uproarious arrangement of images mentioned or classified by a comparable watchword and then use the scholarly model to rank new images. Unlike past work on image retrieval, that also largely separates the images into important and superfluous images & becomes familiar with a double classifier, we take image sets with inclination relationships into the ranking model. Given the importance of the photos, we are further influenced by what section of the picture is relevant for the customer. In this way we find pictures that were talked to by collections of Localize and suggest multiinstance learning levels based on a maximal edge framework. Three separate designs are intended to represent the supposition of multiple-instances. We are testing the show of multi-instance rating calculations on legitimate word photos obtained from Flickr-a well-known picture networking assist. Results of the trials demonstrate that the suggested equations are suited for learning convincing models of rating for image recovery.

#### 3. RESEARCH METHODOLOGY

Learning to rank is a technique used to create ranking models for image recovery systems by model training in a classification process.

## 1. Requirement Definition

Analyzes based on existing implementations & defines the functionality needed to be incorporated in the program. Features which are as describes.

#### a. Visual features extraction



Visual Characteristics [H. Li et al . 2011] is taken from the photographs in the dataset. Construction of hypergraphs including the HSV color histogram(HSV), wavelet texture(WT), & edge direction histogram(EDH) will consider the visual characteristics. The visual attributes are utilized in reranking method to optimize the images. The basic assumption is that relevant images for a query should obtain the characteristic of visual consistency, and visually similar images should obtain a similar ranking output.

# b. Click features integration

For the images in the Learning data collection, click features [Junshi Huang et al . 2015] are removed. Click features may show the count or amount of clicks for a specific image. It is derived by unique demand. The algorithm considers the photos with the click count higher than or equal to two. The majority of the photos don't keep. Click features are derived to construct a feature vector containing the total number of clicks, the hover count.

#### c. Fast Alternating Linearization

The Fast Alternating Linearization Method(FALM) [Jun Yu et al. 2015] is implemented by unchanging the visual features & linearizing the features of the clicks. This algorithm increases the computational efficiency & minimizes the amount of iterations.

## d. Cutting plane algorithm

Iteratively, the cutting plane approach identifies a limited collection of restrictions & addresses the small-scale issue before the stop requirement is reached. This algorithm initially begins with an empty collection of restrictions, then iteratively checks for every query for the most broken forecast.

## e. Re-ranking using ILSI

Re-ranking method is conducted utilizing ILSI to improve precision efficiency. Better Latent Semantic Indexing approach is often used to re-rank the photos which have been recovered. The LSI approach adopts the concept of synonymy to the given question keyword and also relates to title & definition of the images in order to obtain a fraction (percentage) similarity score. Co-efficient image is re-ranked by utilizing this similitude.

## 2. System and Software design

System design is the method of designing a new framework complementing the existing program or removing it entirely. The design phase is intended as the first step in relocating from the specific problem to the solution domain. System design is the crucial part which affects software quality. The architecture of the device is also regarded as top level programming. The architecture process transposes the system's abstract dimensions into the system's functional aspects.

The data set for the picture is being compiled. In the training set, ranked lists are initialised for images. The Learning Dataset generates graphic attributes for the images. For the pictures, click characteristics are created based on click count & the features are combined with the visual functions. The consumer fills in the question. Improved Latent Conceptual Imaging re-ranks the images. Re-rank result is produced for the query image. ILSI algorithm is more reliable when it comes to picture refining.

# **Algorithm**

- 1. Consider the input
- 2. Start the searching answer for query Q
- $3. Q \leftarrow q1, q2....qn$
- 4. Obtain synonyms of all query
- 5. O ← S
- 6. Result  $\leftarrow$  Syn\_Query
- 7. Re-rank the query





- 8. Get all synonyms of title plus description of retrieved images from dictionary
- 9. Store it in array  $\rightarrow$  A
- 10. Syn Images [a, b, c...]
- 11. Compare Syn\_Query with Syn\_Images.
- 12. Count ++

$$ILSI = \frac{wordlength}{counter} * 1$$

Where, words length = total length of word for comparison

Counter = total match found

#### a. Global initialization

The cutting plane algorithm [Jun Yu et al. 2015] begins with collection an empty constraints,& iteratively checks for each query q j for the most violated prediction r. When more than a predefined threshold for r exceeds the relevant limit, it would be applied to the working set S i for question q j, & problem will be solved with the additional restrictions on all the queries. The problem can be solved by following the approach of cutting aircraft, which iteratively seeks a limited collection of constraints and addresses the question of larger scale before the stop criterion is reached. The most broken prediction in FALM is produced & inserted into the set of function constraints.

## b. Input design

One of the most critical steps of device architecture is input architecture. Input architecture is the phase where the feedback provided in the program is configured & structured to provide the user's required details, removing the unneeded information. The goal of the input design is to achieve the highest degree of precision possible & also to insure that the consumer knows the information is available. The design of inputs is the part of the overall design of the system which needs very close attention. When the data

reaching the device is wrong otherwise the mistakes would be magnified by the input & performance.

# c. Output design

The output feature is Essential and simple User Data Link. The encoding time & file size are seen in the display panel for both the fractal and quick fractal techniques. Comparing all strategies is completed, and measuring the PSNR benefit. In the display frame, the restored picture is seen as well. Software output is necessary to transmit the effects of the processing to the customer and to include a permanent copy of such effects for subsequent consultation. The kind of output format, frequency etc. was taken into account while designing the production. Input configured to produce a process output easily, if this was efficient or not.

## 4. Implementation and unit testing

Implementation is the method of transforming into an operating one a new or updated device configuration. The last & critical step is execution. This requires instruction in the program, evaluating the framework and operating the implemented method effectively.

The user tests the system that has been developed, and changes are made as required. The evaluation process includes checking established device utilizing various data forms. An comprehensive data check is being planned and the device is being evaluated with that data. It also stated the corrections for future use. The users are designed to work the device that was created. Both hardware and software securities are made for successful future running of the developed system. User education really ought to have taken place in the community even sooner when they were interested in the research and design process. The customer will receive training regarding the new program. Unit monitoring is a research of a specific device or set of units. This comes within the White Box Testing range. Checking that the device he / she has introduced generates desired performance toward given input is often performed by programmer.



## 5. Integration and System testing

Program verification is the test to insure that it all functions by bringing the program into various settings (e.g., Operating Systems). Unit validation is carried out with complete application of the program and its environment. It falls under black box research range.

When the individual components work well and achieve the goals set, they are integrated into a functioning device. The process is prepared and orchestrated and there's an understanding about what triggered it when a malfunction happens. The order in which elements are checked also influences the option of test cases and equipment. This research technique describes when and how to integrate the elements to evaluate the operating system. This influences not just the pace of installation and the sequence of coding but also the quality & thoroughness of the research.

#### a.Bottom-up Integration

Bottom-up testing is one common method for fusing components into the broader structure. By using this approach each variable is evaluated independently at the lowest level of the device hierarchy. Then, the next components to be evaluated are those we name the ones checked beforehand. This method is consistently adopted before all components are integrated into the study. Bottom-up method is effective while many of the low-level components are general-purpose utility routines often invoked by others, when the design is object-oriented, or if a large number of stand-alone reusable components can be used to integrate the system.

# b.Top-down Integration

Most developers tend to use a top-down method and that is the opposite of bottom-up in several respects. Top level is tested by itself, generally one controlling component. Instead all modules named by the checked modules are grouped as a wider device and evaluated as one. This method is extended again before all the components have been integrated. A component being evaluated could call another that has not yet been checked, therefore the testers compose a stub, a specially modified program to trigger the missed component 's operation. The stub reacts to the call sequence & transfers the output data back to enable the testing phase to begin.

## c. Big-bang Integration

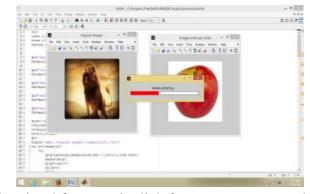
When all components are tested in isolation, it is tempting to mix them together as the final system and see if it works the first time. Many programmers use the big-bang approach for small systems, but it is not practical for large ones.

In fact, since big-bang testing has several disadvantages, it is not recommended for any system. First, it requires both stubs and drives to test the independent components. Second, because all components are merged at once, it is difficult to find the cause of any failure. Finally, interface faults cannot be distinguished easily from other types of faults.

#### 6. **RESULTS**

The screenshots for powerful image retrieval rating model utilizing user clicks & visual features acquired in MATLAB are provided below.

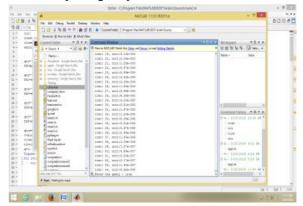
# **6.1.** Feature Extraction



The visual features & click features are extracted for the images in the dataset.



# 6.2. Entry of query



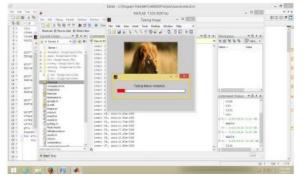
The user enters the query in the command window.

# 6.3. Image download



The images corresponding to the given query is downloaded from the google search results page.

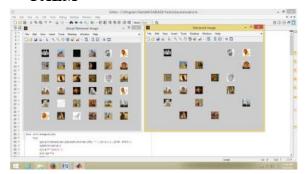
## **6.4.** Feature Extraction of downloaded images



The features for the images downloaded from the google search results page are extracted.

## 6.5. Retrieval of top ranked images utilizing

#### **FALM**



The images are re-ranked using ILSI and displayed as retrieved image and the actual retrieved images are displayed so that the results can be compared.

### 7. CONCLUSION

In this section, observation drew is that the system suggested contains more reliable details than the current framework. Existing commercial image search engines usually suffer from imperfect results caused by the noisy textual description in visual search. Although many methods, such as visual re-ranking, have proposed to resolve this problem, improvements in performance have been limited. In this article, a novel learning to rank model based on visual & click features (VCLTR), in which both visual and click information are simultaneously utilized in the learning process for ranking is proposed. A more robust & exact ranking model can be learned from this framework because the noises in click features will be removed by the visual content. But, the existing system has issue with inaccuracy of semantic information.

#### 8. REFERENCES

1. Albert Gordo and Diane Larlus "Beyond instance-level image retrieval: Leveraging captions to learn a global visual representation for semantic retrieval", CVP paper is the open access version, IEEE explore 2017



- 2. C. Burges, "From RankNet to LambdaRank to LambdaMART: An overview," Microsoft Res., Tech. Rep. MSR-TR-2010-82, 2010.
- 3. D. Cossock and T. Zhang, "Statistical analysis of Bayes optimal subset ranking," IEEE Trans. Inf. Theory, vol. 54, no. 11, pp. 5140–5154, Nov. 2008.
- 4. D. Cossock and T. Zhang, "Statistical analysis of Bayes optimal subset ranking," IEEE Trans. Inf. Theory, vol. 54, no. 11, pp. 5140–5154,Nov. 2008.
- 5. F. Xia, T. Y. Liu, J. Wang, W. Zhang, and H. Li, "Listwise approach to learning to rank: Theory and algorithm," in Proc. Int. Conf. Mach. Learn., 2008, pp. 1192–1199.
- 6. Fabio F. Faria, Adriano Veloso, "Learning to Rank for Content-Based Image Retrieval", research gate March 29–31, 2010, Philadelphia, Pennsylvania, USA.Copyright 2010 ACM 978-1-60558-815-5/10/03 ...\$
- 7. Fei Cai, Deke Guo\*, Honghui Chen, Zhen Shu, "Your Relevance Feedback Is Essential: Enhancing the Learning to Rank Using the Virtual Feature Based Logistic Regression", PLOS ONE | www.plosone.org 1 December 2012 | Volume 7 | Issue 12 | e50112
- 8. H. Li, "Learning to rank for information retrieval and natural language processing," Synth. Lect. Human Lang. Technol., vol. 4, no. 1, pp. 1–113, 2011.
- 9. H. Li, "Learning to rank for information retrieval and natural language processing," Synth. Lect. Human Lang. Technol., vol. 4, no. 1, pp. 1–113,2011.
- J. Xu and H. Li, "AdaRank: A boosting algorithm for information retrieval," in Proc. Int. ACM SIGIR Conf. Res. Dev. Inf. Retrieval, 2007, pp. 391–398.
- 11. J. Xu and H. Li, "AdaRank: A boosting algorithm for information retrieval," in Proc.

- Int. ACM SIGIR Conf. Res.Dev. Inf. Retrieval, 2007,pp. 391–398.
- 12. J. Ye, J.-H. Chow, J. Chen, and Z. Zheng, "Stochastic gradient boosted distributed decision trees," in Proc. ACM Conf. Inf. Knowl. Manag., Hong Kong, 2009, pp. 2061–2064.
- 13. Jun Yu, "Learning to rank using user clicks and visual features for image retrieval" Cybernetics, vol. 45, no.4,IEEE-2015.
- 14. Junshi Huang1, Rogerio Feris2, Qiang Chen3,
  Shuicheng Yan "Cross-domain Image
  Retrieval with a Dual Attribute-aware Ranking
  Network", 2015 IEEE International
  Conference on Computer Vision
- 15. K. Jarvelin and J. Kekalainen, "Cumulated gain-based evaluation of IR techniques," ACM Trans. Inf. Syst., vol. 20, no. 4, pp. 422–446, 2002.
- 16. Kaiman Zeng, Nansong Wu. Arman Sargolzaei, and Kang Yen "Learn to Rank Images: A Unified Probabilistic Hypergraph Model for Visual Search"Hindawi Publishing Corporation Mathematical **Problems** in Engineering Volume 2016, Article ID 7916450, 7 pages http://dx.doi.org/10.1155/2016/7916450
- 17. Lili Fan 1, Hongwei Zhao 1,2,3, Haoyu Zhao 4, Pingping Liu "Image Retrieval Based on Learning to Rank and Multiple Loss", ISPRS Int. J. Geo-Inf. 2019, 8, 393; doi:10.3390/ijgi8090393
- 18. Lu Liu, Xiaoqing Lu \*, Yuan Liao, Yongtao Wang, Zhi Tang "Improving retrieval of plane geometry figure with learning to rank", http://dx.doi.org/10.1016/j.patrec.2016.05.020 0167- 655/© 2016 Elsevier B.V. All rights reserved.
- 19. LucasPascottiValem,DanielCarlosGuimarãesP edronette "Unsuperviseds elective rank fusion



- for image retrieval tasks", Neurocomputinghttps://doi.org/10.1016/j.neuc om.2019.09.065 0925-2312/© 2019 Elsevier B.V. All rights reserved.
- 20. Md. Baharul Islam, Krishanu Kundu, Arif Ahmed "Texture Feature based Image Retrieval Algorithms", International Journal of Engineering and Technical Research (IJETR) ISSN: 2321-0869, Volume-2, Issue-4, April 2014
- 21. Mr. Arvind Bhave 1, Prof. Mangesh Wanjari2 and Prof. Gurudev Sawarkar3 " Image Retrieval by using visual features and study of various Image Retrieval systems", IJISET International Journal of Innovative Science, Engineering & Technology, Vol. 1 Issue 4, June 2014
- 22. Ms. T. Suganya [1], S. Vivek "Rank Using User Clicks & Location Based Image Retrieval", International Journal of Computer Science Trends and Technology (IJCST) Volume 5 Issue 2, Mar Apr 2017
- 23. R. Herbrich, T. Graepel, and K. Obermayer, "Large margin rank boundaries for ordinal regression," in Advances in Large Margin Classifiers. Cambridge, MA, USA: MIT Press, 2000, pp. 115–132.
- 24. R. Yan, A. Hauptmann, and R. Jin, "Multimedia search with pseudorelevance feedback," in Proc. CIVR, Urbana-Champaign, IL, USA, 2003, pp. 238–247.
- 25. S. Robertson and S. Walker, "Some simple effective approximations to the 2-poisson model for probabilistic weighted retrieval," in Proc. Annu. Int. ACM SIGIR Conf. Res. Dev. Inf. Retrieval, 1994, pp. 232–241.
- 26. S. Robertson and S. Walker, "Some simple effective approximations to the 2-poisson model for probabilistic weighted retrieval," in

- Proc. Annu.Int. ACM SIGIR Conf. Res. Dev. Inf. Retrieval, 1994, pp. 232–241.
- 27. T. Liu, "Learning to rank for information retrieval," Found. Trends Inf. Retrieval, vol. 3, no. 3, pp. 225–331, 2009.
- 28. T. Liu, "Learning to rank for information retrieval," Found. Trends Inf.Retrieval, vol. 3, no. 3, pp. 225–331, 2009.
- 29. W. Hsu, L. Kennedy, and S. Chang, "Video search reranking through random walk over document-level context graph," in Proc. SIGMM, Augsburg, Germany, 2007, pp. 971–980.
- 30. W. Hsu, L. Kennedy, and S.-F. Chang, "Video search reranking via information bottleneck principle," in Proc. Annu. ACM Int. Conf. Multimedia, Santa Barbara, CA, USA, 2006, pp. 35–44.
- 31. X. Hua and G. Qi, "Online multi-label active annotation: Towards largescale content-based video search," in Proc. ACM Int. Conf. Multimedia, 2008, pp. 141–150.
- 32. X. Tian et al., "Bayesian video search reranking," in Proc. ACM Int. Conf. Multimedia, Vancouver, BC, Canada, 2008, pp. 131–140.
- 33. Xiaoou Tang, "IntentSearch: Capturing User Intention for One-Click Internet Image Search", IEEE TRANSACTIONS ON PATTERN ANALYSIS AND MACHINE INTELLIGENCE, VOL. 34, NO. 7, JULY 2012
- 34. Xiaopeng Yang, Tao Mei, "Web Image Search Re-Ranking With Click-Based Similarity and Typicality", IEEE TRANSACTIONS ON IMAGE PROCESSING, VOL. 25, NO. 10, OCTOBER 2016
- 35. Y. Cao et al., "Adapting ranking SVM to document retrieval," in Proc. SIGIR, Seattle, WA, USA, 2006, pp. 186–193.



- 36. Yang Hu, Mingjing Li, Nenghai Yu "Multiple-Instance Ranking: Learning to Rank Images for Image Retrieval", 978-1-4244-2243-2/08/\$25.00 ©2008 IEEE
- 37. Yuling Tian\*, Hongxian Zhang "Research on B Cell Algorithm for Learning to Rank Method Based on Parallel Strategy", PLOS ONE | DOI:10.1371/journal.pone.0157994 August 3, 2016
- 38. Z. Cao, T. Qin, T.-Y. Liu, M.-F. Tsai, and H. Li, "Learning to rank: From pairwise approach to listwise approach," in Proc. Int. Conf. Mach. Learn., Corvallis, OR, USA, 2007, pp. 129